WELCOME!

CTEC1332/2024F Software Engineering Practices *a.k.a. "Programming"* Mike Boldin



NiagaraCollege.ca

ME ME ME

• Instructor: Mike Boldin



- Office: **L-117A**
- Office Hours: Anytime I'm in my office or the L117 lab

ME ME ME!

- Been at the College since 1996.
- I wrote my first computer program in 1981.
- I have coded for \$\$\$ in the banking and telecommunications sectors.
- I code at least once a week, usually to automate some task, or *just for fun...*

You Send Emails

• <u>E-mail</u>: <u>mboldin@niagaracollege.ca</u> <u>mboldin@gmail.com</u>

You may send email messages to both of my addresses, and be sure to *cc yourself*, especially when handing in stuff. I check both of them at least once a day. Gmail is also hooked up to my phone.

I Answer Emails

 I will try to acknowledge each received email submission with a reply within 24 hours of receipt.

Sometimes it will be 48 hours, 72 hours, or 96 hours, depending on how busy I am outside of class hours. ⁽³⁾

Great Expectations

 You are expected to use lab time for lab work, and to get help on your programs. Not for extra-curricular activities, like online games, entertainment or social media.

 Updates and course materials will be posted on Brightspace – you are expected to check it regularly.

More Great Expectations

 You are expected to attend all classes – please notify me if you can't (or don't want to or don't need to.)

 You are expected to do homework (i.e., reading or assignments) per week outside of class time.

• You are expected to do *your own work*.

The Greatest Expectation

 You are expected to ask for help when you need it –

not after it is too late!

Microsoft Visual Studio Visual Studio

- any recent version will do: 2010, 2012, 2013, 2015, 2017, 2019, 2022
 (2022 is installed at school)
- you can download the free Community version directly from Microsoft: <u>https://visualstudio.microsoft.com/downloads/</u>

Course Overview

- Five online quizzes: at the end of class on Wednesdays (starting in Week 3)
- Two major tests: at the end of Week 7 (in class) and again Week 14 (in class) – answer questions and complete actual programs in two hours – expect your own, unique programming problems!
- See the Course Outline and Teaching and Learning Plan on Brightspace, and the course web site for more details...

Course Overview

- You are expected to complete *around* one lab per week (ideally, in L117; some labs can be and/or must completed on your own PC outside of school)
- You are expected to spend time **reading** the notes, **watching** videos, and/or experiencing other web-hosted content.

How to FAIL CTEC1332 (or <u>any</u> course)

- 1. Don't attend class!
- 2. Don't read the course materials!
- 3. Don't listen to your professor(s)!
- 4. Don't study for the tests!
- 5. Don't do enough (or *any*) labs!
- 6. Let your friends do the labs!
- 7. Let AI do the labs!
- 8. Lie! Cheat! Steal!

Academic Dishonesty

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Academic Dishonesty

https://www.niagaracollege.ca/policies/view/for ms-and-documents/academic-honesty/

One of my special skills is being able to read C code BETTER than I can read English!

The Associate Dean is a Computer Engineer, too! (And former computer Professor!)

You have been warned...

From Wikipedia...

A **computer** is a programmable machine designed to sequentially and automatically carry out a sequence of arithmetic or logical operations.

The particular sequence of operations can be changed readily, allowing the computer to solve more than one kind of problem. A computer is a programmable machine designed to sequentially and automatically carry out a Sequence of arithmetic or logical operations.

The particular sequence of operations can be changed readily, allowing the computer to solve more than one kind of problem.















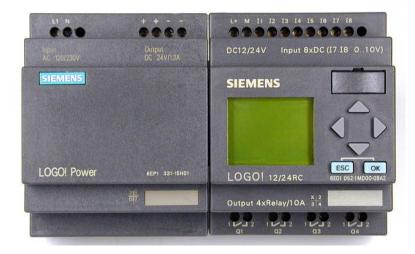


















Homework

- Read course notes on Brightspace
- Get Visual Studio Community on your own PC (or Mac) or by other means
- Download and read the Visual Studio Guide from the course web site
- Watch Week 1 videos -- make your own notes